



Multi-level governance in LEADER and lessons learned from the implementation Open Days 2012, 11 October Pedro BROSEI European Commission DG AGRI Unit "Consistency of rural development"



# Outline

- **1. Evolution of the LEADER approach**
- 2. Implementation models
- 3. Lessons learnt
- 4. The way forward
- 5. What's new?



# **Evolution of the LEADER approach**

- LEADER I (1991-93) <u>experience</u> : following the criticism of the « single project » approach in the structural policy
- LEADER II (1994-99) <u>laboratory</u>: limited to less favoured rural areas, innovation, pilot actions; introduction of transnational cooperation
- LEADER + (2000-06) <u>maturity phase</u> : eligibility of all rural areas; reinforcement of the role to be played by networks and of transnational cooperation (LEADER+ type measure for the new Member States 2004-2006)
- « Integrated LEADER » (2007-13) <u>LEADER axis</u> no specific LEADER programmes; LEADER as a methodological approach following the general programming of rural development
- LEADER approach as a base for the local development carried out by local actors in the Common Strategic Framework for 2014-2020

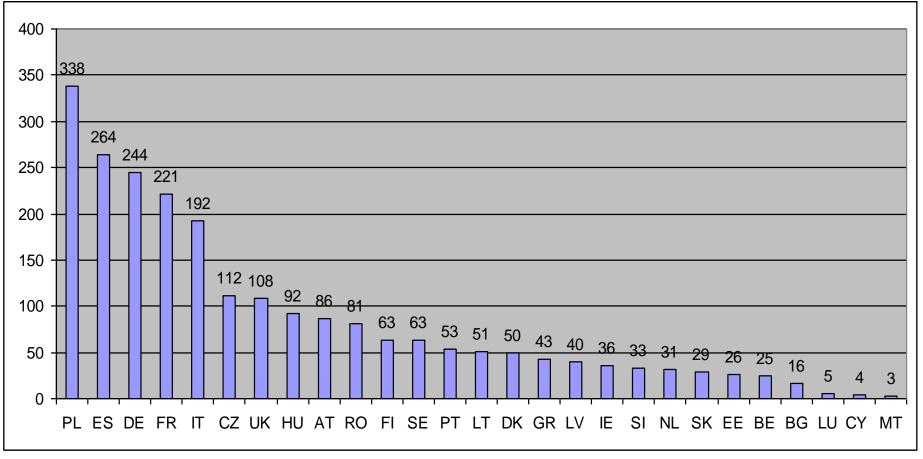


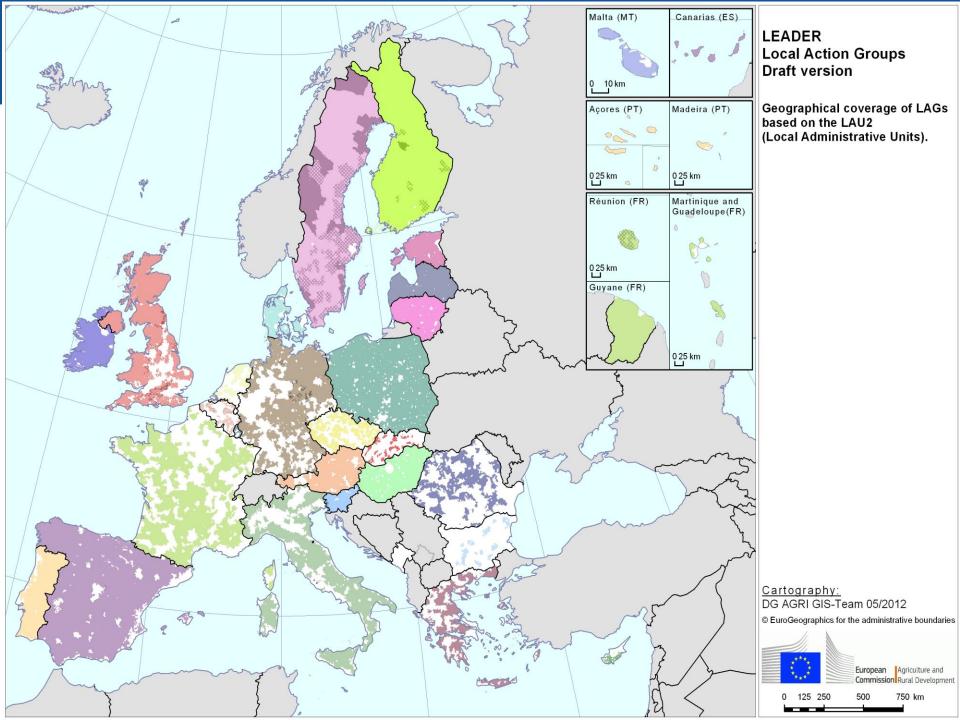
### **FROM LEADER I TO «CLLD»**

		<u>Funds</u>	<u>EU Budget (EUR)</u>	LAGs
LEADER I	1991-1993	EAGGF-Guidance, ESF, ERDF	450 million	217
LEADER II	1994-1999	EAGGF-Guidance, ESF, ERDF	1.7 billion	821
LEADER+	2000-2006	EAGGF-Guidance	2.1 billion	893 in EU-15 (+ 250 under LEADER+ type measure 2004-2006 in 6 NMS)
LEADER Axis	2007-2013	EAFRD	5.5 billion → 6% of the EAFRD funding	2.331 (selection in BG and RO not completed)
"LEADER 5.0"	2014-2020	EAFRD, ESF, ERDF, EMFF	EAFRD: 4.5 billion proposed (min. 5% in each RDP) Other Funds:	-



#### Number of LAGs by Member State (total: 2.303 – September 2012)







### Implementation models: LAG competences as regards project selection, approval and payment tasks

Model 1 : LAG is only in charge of project selection

In 19 MS (41% of RDPs)

AT, CZ, DE, DK, EE, ES (Galicia, Pais Vasco), FI, IT (Bolzano, Friuli Venezia Giulia, Veneto, Lombardia), LT, LV, NL, PL, RO, SE, SI, SK, UK Model 2 : LAG is in charge of project selection and has payment tasks

- In 4 MS (4,5% of RDPs)

BE (Wallonia), LU, SL, UK (Wales)

Model 3: LAG is in charge of project selection, approval and has payment tasks

In 12 MS (54,5% of RDPs)

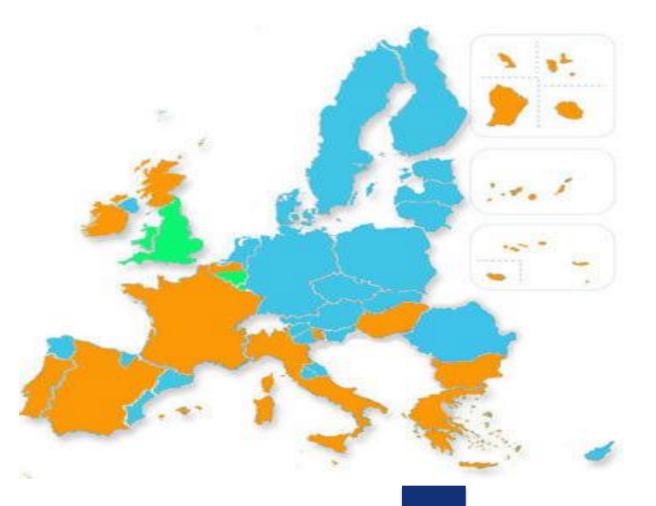
<u>- With payment tasks:</u> PT, BG, BE (Flanders), ES (Cataluna), IT (Emilia Romagna, Liguria, Piemonte, Toscana, Trento), MT (notifying the beneficiary)

<u>- Without payment tasks:</u> EL, IE, ES (all regions except Galicia, Pais Vasco, Cataluna), UK (Scotland),

<u>- « French model »</u> (LAG and MA sign both a grant contract with the benificiary)



# Indicative map of implementation models per MS / region



Blue= Model 1

Green= Model 2

Orange= Model 3



# Lessons learnt from previous and current programming period

- Some rigidities in the use of LEADER as driver for CLLD
- Limited quality of strategies
- Unclear responsibilities of different involved parties
- Limited LAG's capacities to develop and implement a Local Development Strategy (LDS)
- Limited level of participation and limited interest by the private sector



- Strengthening the role of LDS as central tool to meet core objectives at local level, unlocking strategies from RD measures
- Greater focus on animation and capacity building
- Strengthening the *participation of the private sector* in the partnerships
- Reinforced **networking tools** for LAGs on EU and national level
- Streamlined **transnational cooperation**



## What's new?

- Possible multi-funded LDS
- (EAFRD-specific) "LEADER start-up kit"
- EAFRD support rate to LEADER up to 80%
- Minimum 5% EAFRD contribution to LEADER



# The added value of the common approach

- broadens financial support for CLLD
- facilitates integrated territorial development
- enables various EU policies with their instruments to contribute to local development
- *improves the consistency and coordination of EU Funds support*





# Thank you for your attention!